

Entering a Swim Meet

Information on upcoming swimming meets can be found on our website. The meet flyer provides information on:

- where and when the meet will be held
- the races offered at the meet and the order of the races
- the age groups and prizes offered
- the cost of entering the event

The Evolution Aquatics Recorder will email updates to members on additional swim meets and may also provide reminders by email or the Evolution Aquatics Facebook page.

Before the Meet checklist

- **Togs:** A snug well-fitting pair is best. Swimmers do not need specific racing togs to compete.
- **Club Cap:** Club caps are required when attending meets and representing the Club. The Team Manager will have some spare caps on the day.
- **Goggles:** Have a couple of pairs of goggles with you on the day, as goggles can break easily. Make sure to test out new goggles at training to ensure the fit is right prior to the swim meet.
- **Towels:** You will need at least TWO towels as they become very wet over the day as swimmers are in and out of the pool for warm up and then races.
- **Bag:** A bag (waterproof is ideal) that is large enough so you can easily locate your all your items.
- **Warm Clothing:** Bring warm and comfortable clothes that are easy to get on and off. A warm jacket can be handy particularly if the race is outdoors (even in summer).
- **Water Bottle:** Ensure you bring a water bottle with you to a meet.
- **Food:** Bring a lunch box with easily digested food items. Bananas, nuts, dried fruit, sandwiches (cut up small), are good options recommended.

Arriving and warm up:

Arrival time is usually 15 -20 minutes before the pool warm up and the team will meet up with the coach and complete a land based warm up

Check in with the Team Manager so they know you have arrived and locate where the team are sitting.

During the meet the Team Manager is responsible for :

- Relaying important information from the meet organizers to the team.
- Calling swimmers to get ready for races and ensure they report to the marshalling area or blocks on time.
- Overseeing safety and wellbeing of the swimmers.

During the meet:

- Sit with your team so the Team Manager can advise you when to go to marshalling for your race, and will confirm your heat and lane before each race.
- Do not wander off as there is no time for your Team Manager to look for you before a race
- If you need to leave the team area, advise your Team Manager before you leave and also when you return
- Support your team mates before, during and after their races

The Race:

- Have your cap and goggles when called for your race.
- Talk to the coach before going to marshalling.
- Most meets are “self marshalling” which means you go to the lane you are to race in.
- If races are not self marshalled your name will be checked off by an official and you will wait in a group and advised when to go to your lane.
- Give your name to the time keeper to ensure you are waiting at the right lane for the right race.
- Stay behind your lane until it is your race. Keep some warm clothes on until you are close to racing. You can pick these up after the race.
- If you are unsure at any time – ask an official for help (time keeper, coach or team manager)
- Swim and have fun.
- Talk to the coach after your race for any feedback
- Sit with your team and stay dry and warm until your next race.

Additional Information for Parents and caregivers

SPECTATOR SEATING

At most meets the Club teams will sit together in an allocated area and the spectators are allocated to a separate area to watch the races.

There may be a spectator fee paid to the pool complex on entry.

PERSONAL BEST (PB) / ENTRY TIME

On the programme you will see that your child has a time next to their name. This is the best registered time they have recorded.

They achieve a PB when they beat this time. If your child has never done the swim before they are on the program with NT (no time).

If your child has not raced in an event previously and the meet requires a time for entry (to help place swimmers in the most appropriate race), the club recorder / coach will provide a time to the meet organisers prior to the meet.

LEARNING CERTIFICATES / DISQUALIFICATIONS (DQ)

Swimming is a very technical sport and has specific rules for each stroke. There are inspectors of turns, judges of strokes and official starters at development and designated meets.

A DQ means swimmer broke a specific rule for their stroke, start, turn, finish, or underwater making their race result invalid for placing or times, even if they were very fast.

A DQ is a learning opportunity, and the reason for DQ is documented and can be obtained from the officials by the coach or team manager during or at the end of the meet.

DQ's are a part of swimming and can occur for swimmers across all age groups.

WITHDRAW / SCRATCHING

Prior to the day please contact the meet recorder and club administrator evo4swim@gmail.com if the swimmer needs to withdraw.

On the day of the meet this is the role of the team manager. Please contact the team manager on the day if your swimmer is unwell or injured and unable to race. The team manager will then advise the meet officials.

If the meet has heats and finals, there is usually a limited period to withdraw from a final and this needs to be done through the Team manager.

SHORT COURSE / LONG COURSE

Short course is a 25 metre length pool. Long course is a 50 metre length pool.

All pools in Tauranga are 25 metre length pools.

RESULTS

Bay of Plenty meets will typically posted to the Meet Mobile app during and after the meet. You may also find psych sheets and heat sheets via the app.

[Learn more and download Meet Mobile app.](#)

The results are considered provisional until posted to the Swimming NZ database.

You can access your official results either on your swimmer's [Fastlane profile](#) or via the [MyTogs app](#).

OFFICIALS

Swimming Bay of Plenty are always keen for more officials, as a certain number of officials are required to run meets and to enable times to be officially recorded. If you would like to know more about becoming an official please contact the club administrator evo4swim@gmail.com.

Information is also available on the Swimming New Zealand Website:
<https://www.swimmingnz.org/post/technical-officials>